

Disney · PIXAR TOY STORY

OBSTACLES & ADVENTURES
A COOPERATIVE DECK-BUILDING GAME

OBJECTIVE:

Road Trip! Bonnie is old enough for Kindergarten, but there is time for one last road trip. Overcome the Hazards before the RV drives off into the sunset.

ADVENTURE 6

CONTENTS & SET UP

1 Adventure Track and Token.

Use the correct side for your player count. These replace the previous tracks and Token. **>NEW<**



5 Danger Cards.

Shuffle together with the previous Danger cards.



1 Gabby Gabby Card.

Place face-down on the bottom of the Hazard stack. **>NEW<**



3 Hazard Cards.

Return the Adventure 4 and 5 Hazards to the box. Shuffle the rest of the Hazard cards together. Stack face-down. Reveal the top 3 cards in the spaces below the Hazard stack.



13 Adventure Cards.

Shuffle all the Adventure cards together. Reveal the top 6 cards.



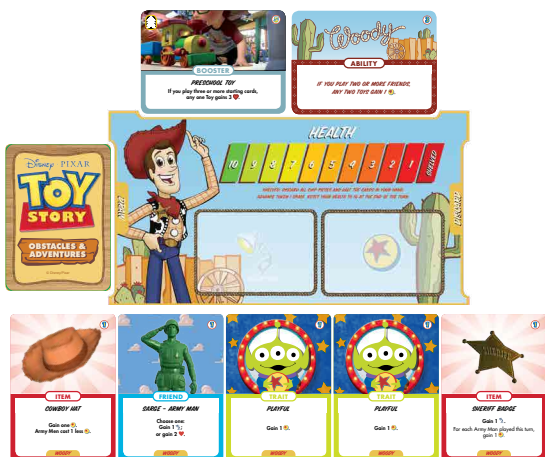
5 Upgraded "You are a Toy" Cards.

This replaces your Adventure 3 "You are a Toy" cards. Place above your player board. (See next page). **>NEW<**



Prepare your Toy

Replace your Adventure 3 “You are a Toy” card with the new one included in this box and choose a Booster card. You still only start the game with your 10 starting cards.



GAMEPLAY

STEP 1. REVEAL AND RESOLVE DANGERS

Reveal Danger cards based on where the Token is at the start of your turn. (Note: for an easier game, you can remove the Adventure 4 and 5 Danger/Hazard cards from the deck).

STEP 2. RESOLVE HAZARD EFFECTS

Players must overcome all 12 Hazards. You will have three Hazards face-up at a time.

STEP 3. PLAY ADVENTURE CARDS AND TAKE TOY ACTIONS.

STEP 4. END YOUR TURN

End of Game

ALL the Hazards are overcome — Toys win!

Celebrate! Bonnie is ready for Kindergarten.

If you want to replay Adventure 6 with increased difficulty, place Gabby Gabby's card face-up on the bottom of the Hazard stack. When her card is revealed you will be facing Four Hazards at a time.

To increase the difficulty of any game or to play through all six Adventures at increased difficulty, start each game with the Token on the second or third space on the Track.

The Token reaches the end of the track — Toys Lose!

The RV takes off with some of Bonnie's Toys left behind. Reset the game and try again.

Based on Disney and Pixar's Toy Story 4.

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